

KIBL Litepaper v1.0

KennelKlub / PixelPup Network

On-Chain Activity, Fair-Play Gaming, and Forecasting on Nexa

1. Executive Summary

KennelKlub is building an **on-chain activity engine for the Nexa blockchain**.

The network begins with two primary applications:

PixelPup Arcade — provably fair on-chain games such as Poker, Blackjack, and Dice.

Pulse Markets — fast-resolving crowd forecasts where users signal predictions using KIBL.

Every bet, prediction, and boost executed on the platform produces a **real on-chain transaction**.

Unlike many Web3 games that simulate engagement off-chain, KennelKlub is designed so that user interaction **directly translates into network activity**.

The goal is not simply to launch a casino token or prediction market.

The goal is to demonstrate how ultra-low-fee infrastructure can support **continuous consumer interaction on-chain**.

KIBL is the **activity token** of the network. It powers gameplay, forecasting signals, event participation, seasonal competition, and creator-driven experiences.

The long-term vision is a modular system where games, forecasting markets, and creator-hosted events operate on shared primitives: fairness verification, transaction settlement, seasonal ladders, and activity-based rewards.

2. The Problem

Crypto infrastructure has advanced rapidly, yet most consumer applications struggle to maintain sustained activity.

Several structural problems persist.

2.1 Trust-Based Gaming

Many online casinos and Web3 gaming platforms rely on opaque systems where users must trust the operator to produce fair outcomes.

Even when claims of fairness are made, the verification process is often inaccessible to typical users.

2.2 Idle Tokens

A large number of tokens in the crypto ecosystem rely primarily on speculation.

They can be bought and sold, but they do not power a system where users repeatedly interact with the protocol.

Without real utility loops, token demand becomes fragile.

2.3 Low Consumer Retention

Many blockchain projects attract early curiosity but fail to create repeatable user behavior.

If users only interact once or twice, the network never develops durable activity.

2.4 Off-Chain Engagement

Many “on-chain” products perform most interactions off-chain and settle periodically on the blockchain.

This approach hides the true level of activity and does not fully leverage the advantages of transparent infrastructure.

3. The Solution

KennelKlub addresses these problems by combining three layers:

Arcade Layer

Provably fair games provide entertainment loops where users can bet KIBL and compete for rewards.

Forecasting Layer

Pulse markets allow users to signal predictions on sports, crypto events, or ecosystem milestones.

Activity Layer

Each action generates a real on-chain transaction, producing measurable activity and transparent economic behavior.

This model creates a system where:

- user engagement produces blockchain transactions
- token demand comes from activity rather than passive holding
- fairness can be independently verified

The result is a consumer application that demonstrates **how low-fee blockchains can support continuous interaction rather than occasional settlement.**

4. Product Architecture

KennelKlub operates as a modular system built on Nexa.

Nexa Network

Provides the settlement layer and transaction infrastructure.

KIBL Token

Functions as the activity token used for bets, forecasts, boosts, and rewards.

PixelPup Identity

Users maintain persistent display names, achievements, seasonal ranks, and activity history.

Arcade Engine

Handles game logic, fairness verification, payouts, and leaderboard scoring.

Pulse Engine

Handles market creation, prediction signals, streak tracking, and lottery ticket generation.

Season Engine

Coordinates recurring ladders, spotlight rotations, and event rewards.

These components allow new games, events, or prediction markets to operate on the same underlying infrastructure.

5. Why Nexa

KennelKlub is built on Nexa because its architecture enables a specific design philosophy:

Real interactions should occur directly on-chain.

Many networks are technically capable but economically impractical for continuous interaction.

Nexa enables:

- extremely low transaction costs
- UTXO-based transparency
- scalable transaction throughput
- predictable settlement behavior

These properties allow user actions such as bets and forecasts to occur as real blockchain transactions rather than simulated off-chain events.

This approach produces measurable network activity while maintaining transparency.

6. Token Overview

Token Name: Kibble (KIBL)

Network: Nexa

Function: Activity Token

KIBL powers participation across the KennelKlub network.

Rather than serving purely as a speculative asset, the token is designed to circulate through repeated use.

7. Token Distribution

Total Supply: **1,000,000,000 KIBL**

Distribution:

Category	Allocation
Treasury	25%
Liquidity	20%
Team	15%
Private Sale	15%

Category	Allocation
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Community Rewards	15%
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Faucet Distribution	5%
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Partnerships	5%
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Treasury reserves support long-term development, liquidity stability, and ecosystem expansion.

Team allocations follow vesting schedules aligned with long-term participation.

Community rewards fund seasonal ladders, event incentives, and early adopter recognition.

8. Token Utility

KIBL is designed to function as an **activity token** rather than a passive holding asset.

Primary uses include:

Arcade Gameplay

Players wager KIBL in provably fair games.

Pulse Forecast Signals

Users signal YES or NO positions using KIBL.

Ticket Boosts

KIBL can be spent to increase lottery entry weight.

Seasonal Competition

Users earn rankings and rewards through activity.

Event Participation

Future creator-hosted tournaments and competitions may require KIBL entry.

Over time, the faucet system transitions from a primary distribution mechanism into an onboarding tool for new users.

9. Economic Model

The economic design of KennelKlub is based on five principles.

Activity Before Extraction

The platform prioritizes user participation and retention rather than aggressive token extraction.

Circulation Over Hoarding

KIBL is designed to be spent and recycled through gameplay and forecasting.

Transparent Interaction

All major actions occur on-chain and can be independently verified.

Optional Token Sinks

Spending mechanisms such as ticket boosts provide voluntary token sinks.

Identity-Based Participation

Display names and seasonal tracking help discourage sybil farming and reward consistent engagement.

10. Creator Ecosystem

KennelKlub is designed to expand through a **creator-driven ecosystem**.

Creators can contribute through:

- hosting prediction events
- organizing tournaments
- producing educational content
- building analytics tools
- running community competitions

The Creator Program establishes a framework where hosts, builders, and promoters can help grow the network while receiving recognition and rewards.

Over time, the platform aims to support creator-hosted markets and events that generate independent activity loops.

11. Fairness and Transparency

KennelKlub uses provably fair mechanisms to ensure that game outcomes can be independently verified.

These systems combine server-side commitments with client-visible inputs to produce outcomes that cannot be manipulated after bets are placed.

Users can verify game integrity using public fairness verification tools.

Transparency is considered essential for maintaining long-term trust in on-chain gaming systems.

12. Compliance and Risk Considerations

KennelKlub operates through a Wyoming-registered limited liability company.

The platform acknowledges that gaming and prediction markets exist within evolving regulatory frameworks.

Product features, supported market categories, and token utility may be modified based on legal guidance and jurisdictional requirements.

The project prioritizes transparency, responsible platform design, and compliance awareness as it evolves.

13. Roadmap

Development will progress through phases based on technical milestones and network activity.

Phase 0 — Alpha Stabilization

Focus on fairness verification, wallet reliability, and transaction stability.

Phase 1 — Activity Engine

Launch Pulse markets, recurring ladders, and creator-hosted events.

Phase 2 — Creator Layer

Expand the Creator Program and introduce event-hosting tools.

Phase 3 — Open Platform

Enable integrations and third-party modules using KennelKlub infrastructure.

Phase 4 — Network Expansion

Explore cross-ecosystem partnerships and broader distribution strategies.

Progress through phases will be evaluated using measurable activity metrics such as transaction volume, recurring users, and creator participation.

14. Long-Term Vision

KennelKlub aims to become the **consumer interaction layer of the Nexa ecosystem**.

Through fair-play gaming, forecasting markets, and creator-driven events, the platform demonstrates how low-cost infrastructure can support sustained on-chain activity.

Rather than focusing solely on speculative token value, the project prioritizes building systems where users return repeatedly to interact, compete, and participate.

Over time, KennelKlub may expand into additional entertainment, forecasting, and community engagement experiences that share a common on-chain activity layer.

15. Closing Statement

KennelKlub is an experiment in what happens when consumer applications are built around **real on-chain interaction rather than simulated engagement**.

By combining provably fair gaming, forecasting markets, and activity-based incentives, the project aims to create a system where blockchain infrastructure supports daily participation rather than occasional speculation.

The success of this model will ultimately be measured not by token price, but by **repeatable user activity and transparent network usage**.